



NCYSA – 2025 Annual General Meeting

COMPETITIVE PROGRAM Report

January 26, 2025

Submitted by: LARRY TAYLOR/COLBY MORTON

REPORT CONTAINS INFORMATION FOR FALL 2024- SPRING 2025 CLASSIC SEASONS:

SPRING 2025 SEASON DATES:

ITEM/TASK	NEW DATE
Spring Season Start	January 18, 2025
Spring (May) State Cup App Due	March 21, 2025
13-14U G/B + 15-19U B teams playing in KP/USYS Cup must have games completed to count towards seeding by (seeding will take place that Monday):	Seeding will take place on April 20, 2025
If teams playing in KP Cup/ USYS Cup & Cup Qualifiers are needed, MANDATORY CUP QUALIFIER PLAYIN MATCH DATE:	April 27, 2025
All 11-12U G/B games must be played on or before:	May 5, 2025
All 13-14U G/B + 15-19U B games must be played on or before for P/R: (Final Promotion Relegation will be taken this Monday)	May 11, 2025

SPRING 2025 REGISTRATION NUMBERS:

Status	U11	U12	U13	U14	U15	U16	U17	U18	U19	Adult	
Accepted	138	121	133	131	104	115	76	49	47		914
Boys	138	121	133	131	104	115	76	49	47		914
Accepted	81	72	62	74							289
Girls	81	72	62	74							289
Accepted	219	193	195	205	104	115	76	49	47		1203
TOTAL	219	193	195	205	104	115	76	49	47		1203

The Spring 2025 season numbers were continually tracking upward with this season increasing **196** teams from 1007 in the Fall 2024.

Spring 2025 numbers are up **140** teams from 2024.

Spring 2024 was up 183 teams from the Spring 2023 season.

For the Fall 2024 season we had 1007 teams register.

FALL 2024 SEASON RECAP NOTES:

Status	U11	U12	U13	U14	U15	U16	U17	U18	U19	Adult	
Accepted	132	128	124	121							505
Boys	132	128	124	121							505
Accepted	70	70	59	69	62	50	50		72		502
Girls	70	70	59	69	62	50	50		72		502
Accepted	202	198	183	190	62	50	50		72		1007
TOTAL	202	198	183	190	62	50	50		72		1007

Fall 2024 numbers (1007) are up **88** teams from 2023 (919).

Fall 2023 was up 150 teams from the Fall 2022 (769).

REMINDERS FOR CLASSIC LEAGUE PLAY:

- **22 PLAYER ROSTER:** Does your team have over 18 players rostered? If so, please familiarize yourself on the 22-player Roster Guidelines which go over the required steps a team must take prior to and during a classic match when you have more than 18 players listed on your roster. Failure to adhere to these guidelines could result in a forfeit for your classic match. PLEASE READ!
- **RESCHEDULES:** Per the Classic Handbook, BOTH TEAMS MUST AGREE TO A RESCHEDULE REQUEST. So for example, if Team A reaches out to Team B to request to reschedule a previously agreed upon posted match, Team B can have the right to decline to reschedule. Now, as I always impress, IF it doesn't impact your team negatively and you are able to reschedule, then there will always be a time where you may be in the position needing help, so help if you can, but you DO HAVE THE RIGHT TO DECLINE. IF YOU AGREE TO RESCHEDULE, I strongly encourage you to FINALIZE A NEW DATE/TIME/LOCATION for the rescheduled game BEFORE YOU AGREE TO TAKE THE OLD SCHEDULE OFF THE BOOKS.
 - o Within this topic, reminding everyone that every club may have a different timeline negotiated with their Referee Assignor as to when they are able to reschedule matches, thus cancelling referees, WITHOUT REQUIRING PAYMENT. Some clubs use the standard recommended by the NC Referees Association of 72 hours, some have a 5-day policy, and some may be able to change it up to the day before, SO BEFORE AGREEING TO OR REQUESTING A RESCHEDULE, BE SURE TO CONFIRM THIS ELEMENT AS TO AVOID OWING FEES. In addition, be sure to inquire if the club you are looking to reschedule with (who may be hosting) has any additional fees related to reschedules or fields.
- **DIFFICULTY GETTING SOMEONE TO BOOK A GAME or RESCHEDULE (RAINOUT,ETC):**

It is inevitable every year as the last few weeks of Classic league play approach, I receive a multitude of emails stating that Team A has been trying to contact Team B to reschedule a match with no response. A majority of the time, these communications were during the middle of the season and months old. INSIDE THE CLASSIC HANDBOOK, NCYSA also has protection to help avoid teams just not responding...but this can't be done if there is no time to complete the process. IF YOU HAVE SITUATIONS WHERE TEAMS ARE GOING A WEEK OR TWO AND NOT RESPONDING...reach out to Colby at classic@ncsoccer.org and let her know you need NCYSA's assistance in connecting teams and if necessary, choosing a date for your match. We will collect 3 suitable dates from each team, but be forewarned, that does not mean the final date will come from those sent in dates.
- **FORFEITS:**

We will be discussing FORFEITS and the current fine associated with them at our next Competitive Council Meeting. The current fine of \$100 (which can be waived per NCYSA approval) is not substantial enough to deter teams who choose to FORFEIT because they do not want to travel to play a team. Again, this happens at the end of the season typically, and IS NOT THE PURPOSE OF FORFEITS. We will seek feedback from the Competitive Council on Forfeits and the fine associated with them and decide if there is need to adjust.
- **TUTORIALS FOR NEW CLUBS:**

I realized with the introduction of quite a few new clubs to NCYSA over the past year, that we need some tutorials on some preseason, during season and postseason items. All of these items are available in the Classic Handbook, but I realize, having some short "How To" videos may be more helpful. Some items include:

 - o How to REGISTER your teams for Classic League Play, the importance of making those deadlines, what happens if you have new teams or supplementals which won't happen until after the deadlines for ITPs occur.

- o What happens on GAME DAY, what do I need to bring to the field? Match Report Questions.
- o REFEREES: What should they be doing pregame, what happens if 1 or more referees do not show up, posting scores, etc.
- o POSTING SCORES AS A TEAM ADMIN: Who has access, how to do it, how long should it take and why isn't my game verified?

ELECTRONIC PASSES:

The implementation of the electronic passes has continued to be a very positive addition to the Classic season process.

The SINC system and its capabilities both on the Registration side and the League side, makes the functions of game day easy and smooth and makes contact-free an option.

Teams have expressed the flexibility to move towards a complete contact free/electronic option and not having printed passes unless requested for use during season or at an event.

We are here to help! AS ALWAYS, if you have any questions, concerns, or comments, please feel free to call or e-mail Colby Morton at the state office.

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